

Art Ethos and Teaching

Subject Lead: Mr Paul McConnachie

Intent:

Art, craft and design provide pupils with the opportunity to experiment invent and create their own ideal. A high quality art and design education should engage, inspire and challenge pupils. At Kilgarth, we believe that art plays a positive role in the support and development of children so we aim to nurture children's abilities to be creative and take risks. We promote critical and reflective thinking and provide pupils with the confidence and skills to produce their own works of art as well as other artists, craft workers and designers. Pupils are taught to understand how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. Here, at Kilgarth, our art and design is planned and taught through a cross curricular approach while covering a progression of key skills from Year 7 to Year 11. This provides a meaningful curriculum, capturing the interests of the children, promoting a greater pupil involvement, and making learning relevant to them whilst meeting the National Curriculum requirements. Art and Design is developed through planned, purposeful play and through a mix of adult-led and child-initiated activity. Play is essential for pupil's development, building their confidence as they learn to explore the world around them, think about problems, and relate to others. In Key Stage 3, pupils are given the chance to experiment with a range of material and techniques to express their ideas, experiences and imagination in addition to designing and making products. Pupils also learn about the work of a range of artists, craft makers and designers, making links between practices and to their own work. In Key Stage 4, pupils improve their mastery of art and design techniques through further experimentation in 3D design. They also broaden their knowledge about great artists, architects and designers in history.

Implementation Programme of Study:

Key Stage 3 – Pupils' follow the national curriculum programme of study in years 7,8 and in Year 9 students will be developing work for a Gateway Entry level Award 3 in skills for the Creative Industries

	Autumn	Spring	Summer
Year 7	Colour In Art – Researching the work of Henri Matisse and Patrick Heron. Working on colour patterns inspired by animals and fish Jasper Johns inspired lettering – pupils will learn how to use typography to create art works	Pop Art 3D – Students will be developing work relating to the onomatopoeia words such as bang, crash and pop. Print Making: Students will be introduced to the art of printmaking and will be taught various techniques including polyprint and safe lino printing	Birds Project – Students will be exploring birds in Art and will be expected to visit Birkenhead Park for inspiration. Cubism Sculptures – Researching of artists who work in Synthetic cubism. Creation of Synthetic Art guitar using collage and materials.

Year 8	<p>Aboriginal Art– pupils will be researching of Aboriginal artists who work in their own style and will be creating boomerangs.</p> <p>Graffiti lettering and walls– Students will research different graffiti styles and will be creating a wall to put their graffiti designs on.</p>	<p>Animals in Art:Students will be learning about the work of Henri Rousseau and will be developing work in response to his jungle scenes</p> <p>1/2 Point Perspective Drawing Practicing of drawings using 1/2 point perspective. Students will be expected to learn to draw Street scenes and details etc.</p>	<p>POP Art Sweet Wrappers– Creation of various drawings and sketches to promote sweet wrappers inspired by Pop Art.</p> <p>Sculpture in the Park: Students will be developing their knowledge of the work of Andy Goldsworthy and will be responding to what is in the environment relating to sculpture.</p>
Year 9	<p>Developing Painting and Drawing Kandinsky Inspired sculptures- Creation of a paper and card sculpture inspired by Kandinsky.</p> <p>Grayson Perry Pot design: Students will be introduced to the art of Grayson Perry and will be expected to design a large pot using papiermache and paint.</p>	<p>African Masks–Creation of a mask inspired by African art and culture.</p> <p>Giacometti inspired sculptures– Creation of different sculptures using wire and Modroc that have to be able to stand up.</p>	<p>3D Fish Project– Creation of a 3D sculpture inspired by Fish by using balloons and papiermache.</p> <p>Graffiti Lettering Pupils will be developing work relating to their name and will be expected to make a 3D letter using paper and card. They will be decorating it in a graffiti style.</p>

Key Stage 4

At Key Stage 4 pupils study with CS AQA 3D Art & Design

Impact:

Classroom displays reflect the children's sense of pride in their artwork and this is demonstrated by creative outcomes across the wider curriculum. The school environment also celebrates children's achievements in art and demonstrates the subject's high status in the school, with outcomes, including sculptures, enhancing the outdoor as well as indoor environment. Pupils will develop a greater understanding of the world through the type of cultural art projects delivered and develop values that allow them to actively contribute to society. The Art curriculum at Kilgarth School contributes to children's personal development in creativity, independence, judgement and self-reflection. Pupils will make progress towards their outcomes according to their Education, Health and Care Plans. Pupils will develop resilience and the social skills required for a successful transition to further education or training.